

# API-231 / GIS-PubPol

## Meeting 04 (Spatial Analysis and Geoprocessing)

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## Survey results: API-231 “walk-throughs”

Table 1: The people have spoken

Topic	Percent #1
Russian-Ukrainian War	20.00
Climate-conflict nexus	20.00
Nighttime luminosity	14.55
Congressional redistricting	12.73
Agriculture and crop productivity	9.09
Racial and ethnic segregation	7.27
Piracy and transnational shipping	5.45
International migration	5.45
Crime and policing	5.45
Political repression	0.00

# Outline

## 1. Spatial Analysis

- a) spatial queries
- b) measurement

## 2. Geoprocessing

- a) joining datasets
- b) Modifiable Areal Unit Problem

# Spatial Analysis

**Definition:** spatial analysis

- any method that uses data on objects' *locations* and *attributes*

**Types**

- queries
- measurements
- transformations
- spatial joins
- descriptive summaries
- hypothesis tests

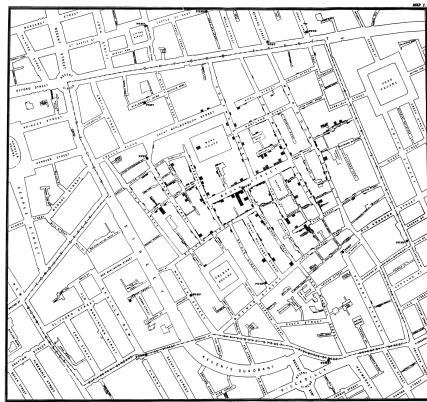


Figure 1: For example, this

## Spatial Queries

## Spatial Queries

- simplest type of spatial analysis
- focus on descriptive information
- requires no changes to dataset

## Examples

- feature identification  
("which county is this?")
- feature selection  
("which counties are located in the Midwest?")
- selection by attributes  
("which are most populous?")
- selection by location  
("which are closest to the Canadian border?")

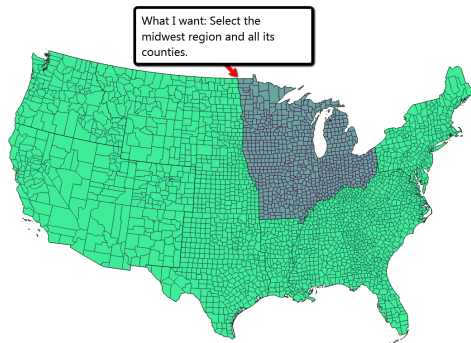
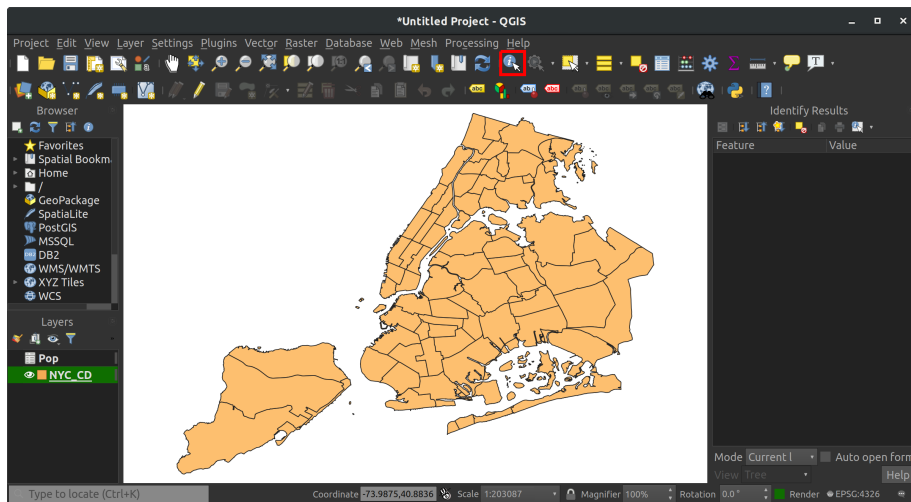
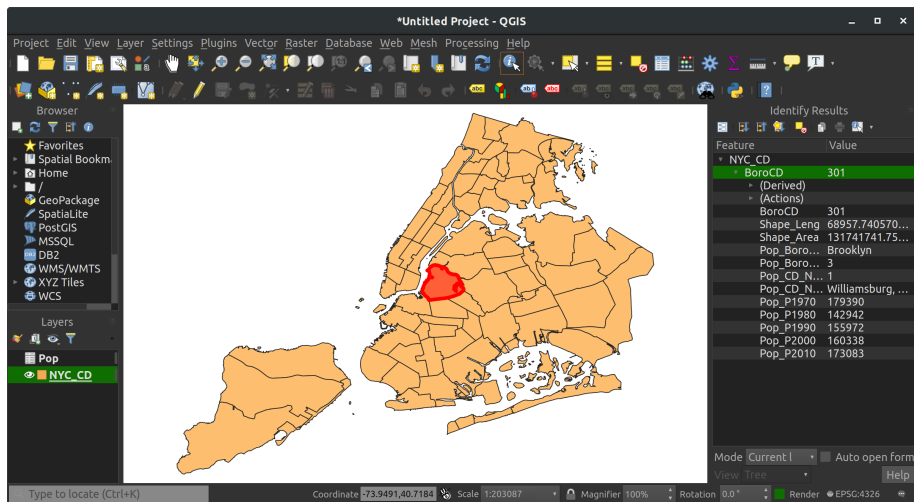


Figure 2: Example of a spatial query

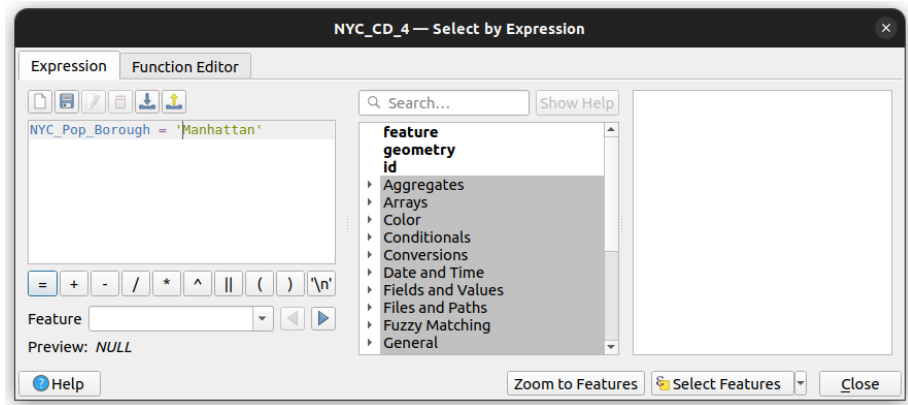


In **QGIS**, you can do a simple query by clicking the Identify Features button



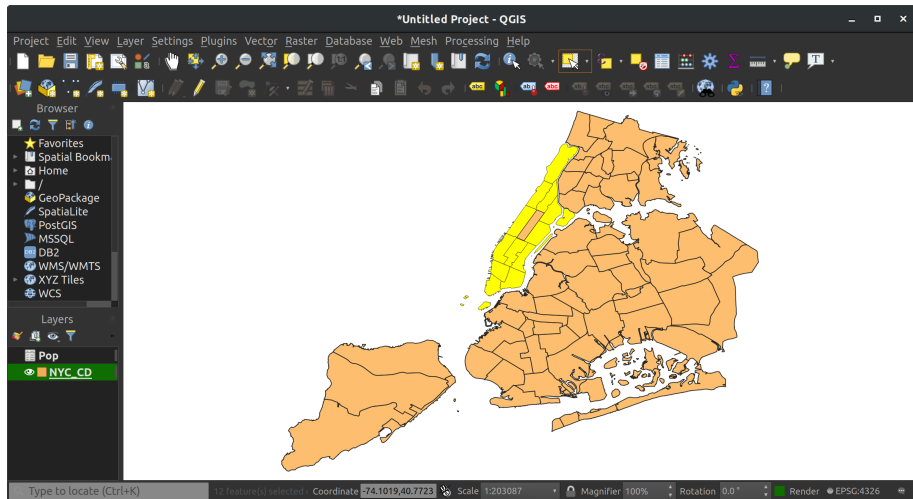


... and clicking on a polygon (or point, line, grid cell)  
This polygon represents the Williamsburg, Brooklyn community district

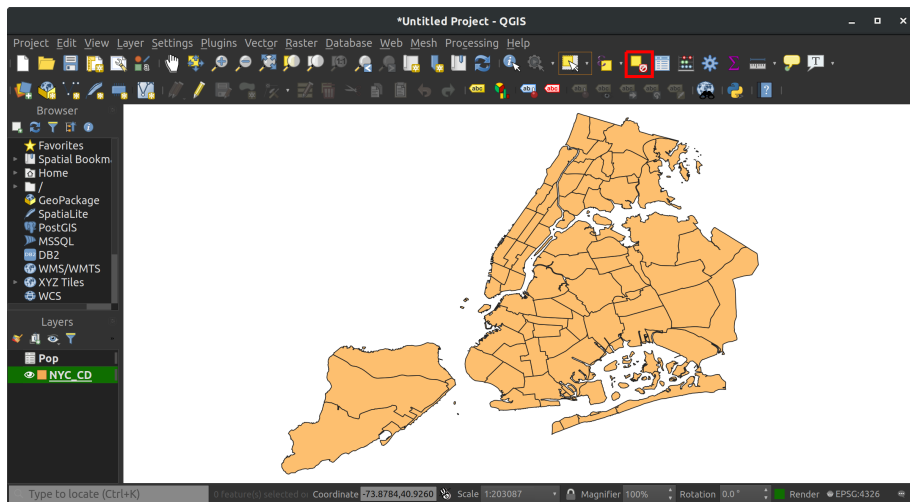


What if we wanted to select all districts in a borough?

- we can do so through the Select Features by Expression tool  
(Edit menu → Select submenu → Select Features by Expression...)
- here we are selecting all districts with NYC\_Pop\_Borough = 'Manhattan'



Here are the features we just selected.



Clear the selection by pressing Deselect Features from All Layers button

# Measurement

## Measurement

- computation of statistics, based on the (relative) locations of features

## Examples

- distance  
("how far is each county from the nearest Army base?")
- length  
("how many miles of paved roads are in each county?")
- area  
("how large is the jurisdiction for each police precinct?")
- perimeter  
("how much coastline?")

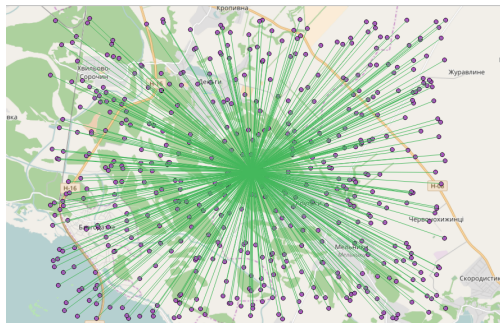


Figure 3: Distance between point  $a$  and ...

## Measures of Length

1. *Euclidean distance* (2-dimensions)
  - straight-line distance between two points on Cartesian plane
  - from Pythagorean Theorem:  
$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

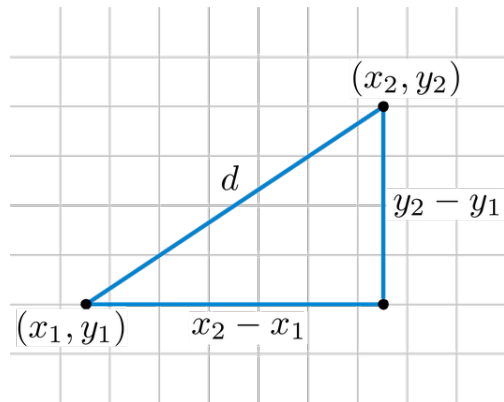


Figure 4: Oldie, but goodie

## 2. *Great Circle distance*

- shortest distance between two points on a sphere
- straight lines are replaced by curves (geodesics)
- proportional to central angle

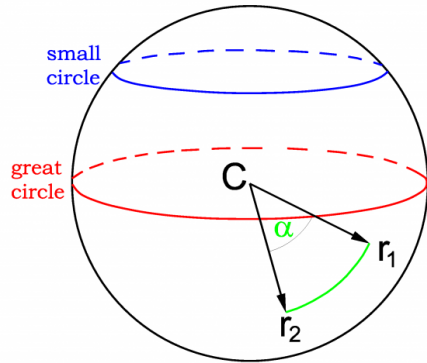


Figure 5: Circles are great



### 3. *Rhumb distance*

- arc of constant bearing
- appears as straight line on Mercator projection

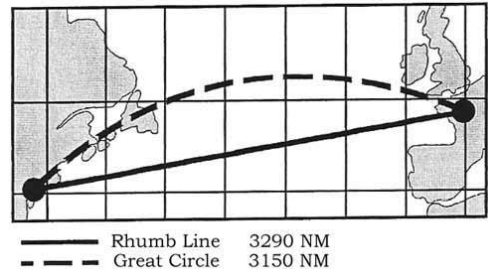
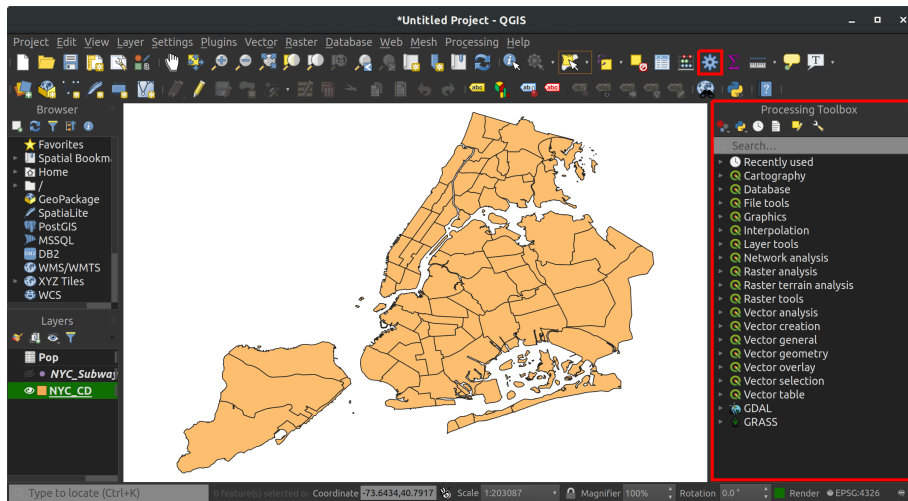
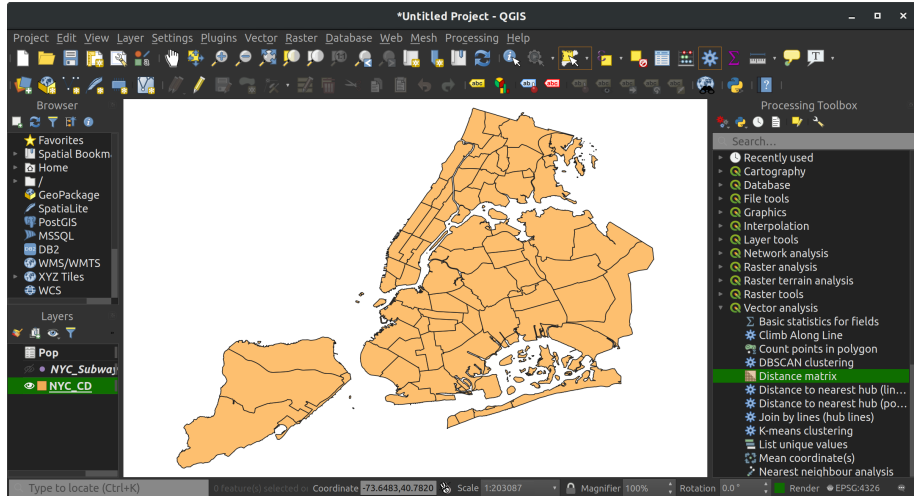


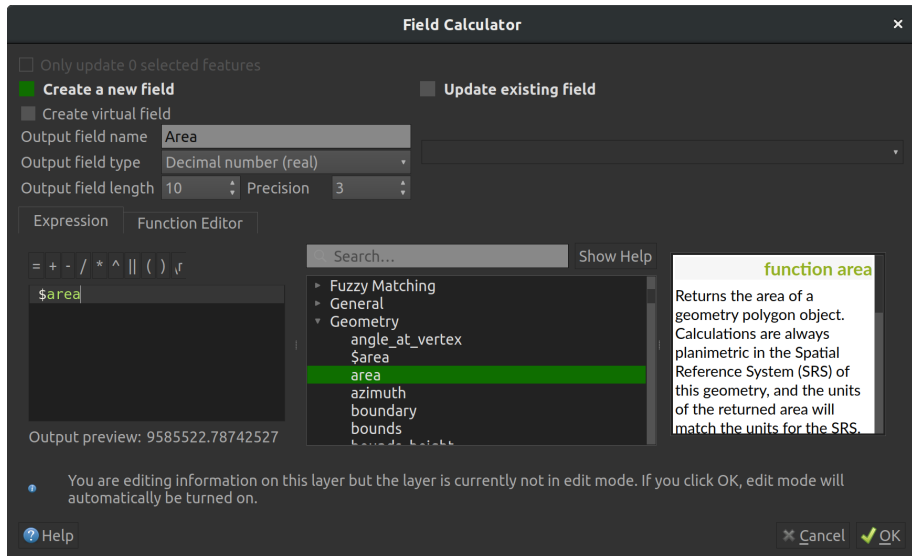
Figure 6: Shortest distance  $\neq$  straight line



In QGIS, many of these capabilities are embedded in the Processing Toolbox



For example, here is where you find the tool to create a distance matrix.



... some basic geometry measurements are also in the Field Calculator

## Measures of Length

- measurements depend on map projection, distance type
- true length of curve  $>$  length of line or perimeter of polygon
- estimated length & area on 2D projection (usually)  $<$  true length and area on 3D surface

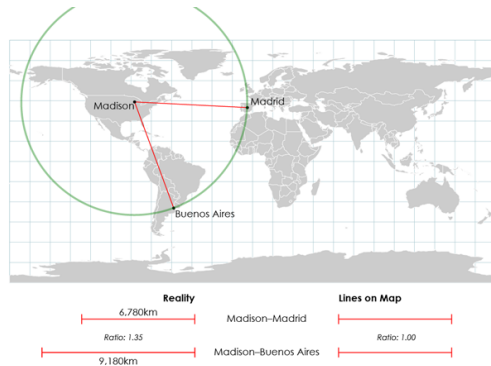


Figure 7: Why projections matter

# Geoprocessing

# Transformations

## Transformations

- creation of new spatial objects, based on locations, shapes and attributes of existing objects

## Examples

### 1. *Point-in-polygon*

("how many crimes in each police precinct?")

- input: points + polygons
- output: polygons, with new attribute (e.g. 'ncrimes')

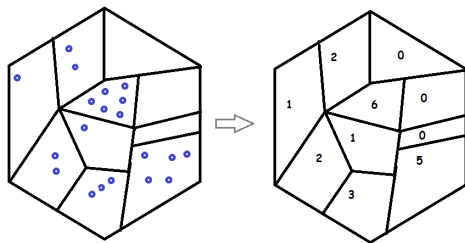


Figure 8: Point-in-polygon



## 2. *Line-in-polygon*

("how many miles of paved road in each district?")

- input: polylines + polygons
- output: polygons, with new attribute (e.g. 'pvdroadlength')

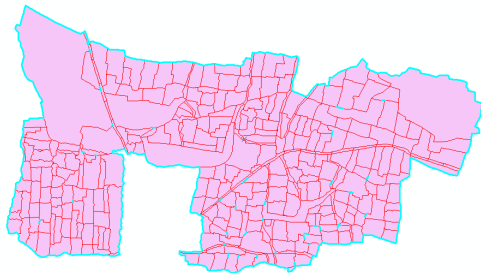


Figure 9: Line-in-polygon

### 3. *Buffers*

("which areas are within 5 miles of toxic waste site?")

- input: points + buffer distance  
or lines + buffer distance  
or polygons + buffer distance
- output: polygons

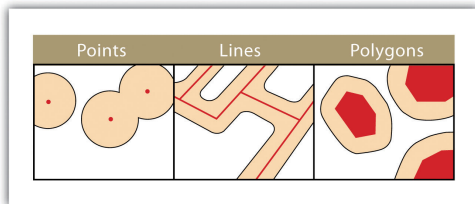


Figure 10: Buffers

### 3. *Kernel density*

("where are crime hotspots?")

- input: points
- output: raster, where cell values are estimated local density of points

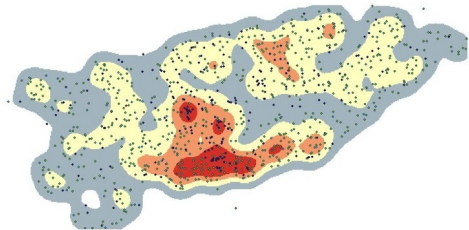


Figure 11: Kernel density

## Point-in-polygon transformation

- whether a given point lies inside/outside of a polygon

## Examples

### 1. Generalization

- calculate number of points in each polygon
- can be broken down by type of point (e.g. violent vs. non-violence crimes)

### 2. Assignment

- assign attributes of polygon to overlapping points  
("in which precinct did a particular crime occur?")

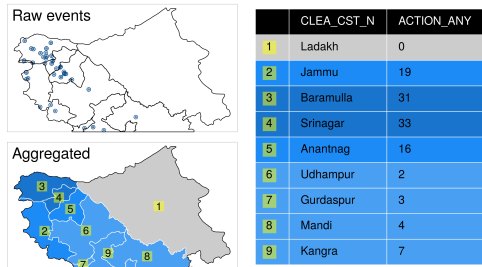


Figure 12: Generalization example

## Joining Datasets

### 1. Joining by attribute

- add data in tabular format (e.g. .dbf, .xls, .csv) to the attributes of a geographic layer
- requires an attribute/field common to both tables ("key")

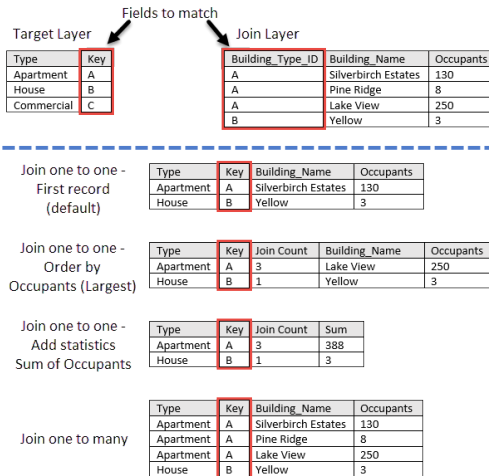


Figure 13: Join-by-attribute example

## 2. *Joining by location*

- add data from attributes of one geographic layer, to the attributes of another geographic layer
- join based on relative location, rather than common values in attribute table

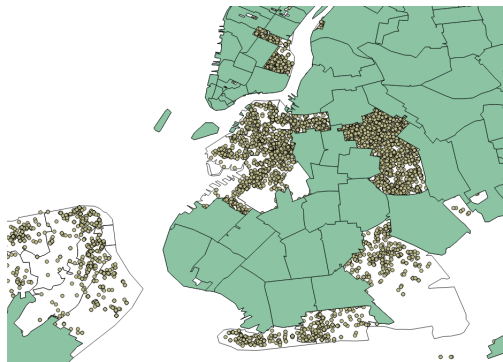


Figure 14: Join-by-location example

## Modifiable Areal Unit Problem

## Modifiable Areal Unit Problem

- source of statistical bias
- occurs when point-based measures (e.g. events, people) are aggregated into zonal units (e.g. districts, countries)
- number, size, shape, precision of zonal units affect results
- (often) no objective criteria for selecting units
- different boundaries → different distributions

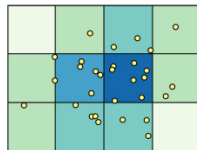
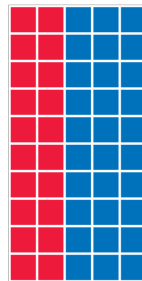


Figure 15: MAUP

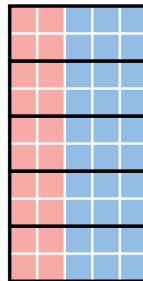


## Example

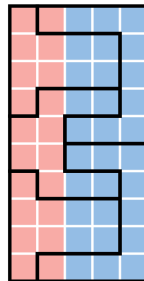
- legislative redistricting is a Modifiable Areal Unit Problem



50 PRECINCTS  
60% BLUE  
40% RED



5 DISTRICTS  
5 BLUE  
0 RED  
**BLUE WINS**



5 DISTRICTS  
3 RED  
2 BLUE  
**RED WINS**

Figure 16: Which map is best?